

Curriculum Checklist

Now that you have completed the handbook, you should have what you need to begin teaching technology with your community. Here are a few questions to ask yourself after designing a project or curriculum to ensure you are practicing community technology.

- ☐ Are you responding to a need you heard articulated by the community you are working with?
- ☐ Is there community input in what information you are teaching?
- ☐ Are you shifting people from being users of technology to producers of technology?
- ☐ Do you have a strategy to involve a diverse group of community members (especially people who are usually excluded from technology)?
- ☐ Did you backward plan your lessons based on what you want learners to learn?
- ☐ Are your activities fun? Did you find ways to make the more boring and technical stuff accessible?
- ☐ Did you create moments in your curriculum for learners to reflect? To be the decision-makers? To take on the role of teachers, leaders, and experts?
- ☐ Did you give learners the chance to connect to their experiences and analyze the root causes of problems in their community?
- ☐ Do your activities address the needs of a diverse range of learners?
- ☐ Did your community collectively determine the solution to their problem? Is it the simplest solution?
- ☐ Is the community in charge of building and maintaining the technology?